## The Five Year curriculum: Art & Design Develop a series of Record from all resources with skill designs showing and confidence Annotate and document thoughts and feelings





Explore the work of a range of relevant contextual references

about all produced

Take risks exploring new ideas and ways of working

Develop mood boards through appropriate  $\langle$ esearch of chosen topic

Improve technical skills

showing variety of styles and media

External Set Assignment

10 Hour Controlled Assessment & Personal Response

Draw and paint effectively

Use mark making expressively with imagination

assessment

objectives

progress against

Refine exisiting unit 1 work, evaluating strengths and

weaknesses

Year

11

Develop a high quality

large personal

response/final piece

Receive ESA Paper and make selection

Selection process for

moderation



Understand a theme Reference the style through visual references of Paul Kenton

Review and reference the

work of Jamie Edwards

"Urban Colour"

Explore how human

decisions impact the

oceans through Art

Look at the work of the Yellena James

Produce a series of contextual work based on Metropolis

Develop

original

layered

Develop detailed continuous line drawings

Develop independence

on work of own choice

Portfolio Development

sgraffito drawings

Develop an understanding

of how to collect first hand

research

Monoprint

series of drawings focused on architecture

Understand how to

create Art work based

on a theme

Create Mixed

Media Art

observational drawings

on topic of own choice

Develop a

Produce a series o drawings of a key piece of architecture, exploring variety of techniques

> Experiment with different media and papers

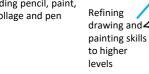
Explore the use of layering materials for backgrounds

Understand how to create a successful large personal response/final piece

Develop relevant

range of designs and ideas for a final piece

Extend skills in a range of materials and techniques including pencil, paint, collage and pen





Develop skills in layout

of iconic people

Understand how

create work inspired

by them

Year

Analyse the difference

Make selections

about resources and

materials

between Street Art & Graffiti

BritPop & 90s Culture

Master drawing through the use of bleach and negative space



of Shepard Fairey

Explore the

Learn how to

create mono

prints

Northern Arts & Icons

Develop ability

between mainstream Art and underground Art

Create work based on

typography in the style of

Analyse the difference

Develop

understanding of

Typography in Art

Typography ?

Develop skills

in using acrylic

paint

Year



relevant research

drawing

Explore the

iconic Coke

Bottle in Art

Year 10

Be able to provide relevant

research of a city of own

choice showing ability to

collect relevant resources

Create decollage as a

new medium

understanding new methods

> Develop ability to produce a range of original design work



existing design to be



in the study of record sleeves Analyse Art work to a

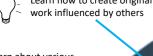


Learn about famous artworks such as Starry Night & Sunflowers

high level expressing

opinion









Create original

artwork inspired by

icons and places

from the North

Explore the elements of Sugar Skulls

Day of the Dead

Learn about the life and work of Vincent Van Gogh

Develop skills in using block paint and basic colour mixing

Learn about the life and

work of Pablo Picasso

Picasso & Shape

Cheism

Using relevant

terminology to evaluate

both own work & peers



Develop ability to

Evaluate both own work & peers

Learn to evaluate

the work of others

natural shapes in S

Matisse's work





and tone accurately

Explore the use of Scissors as a

drawing tool

Create original

artwork inspired

by Jasper Johns

stencils

Be able to apply shade

Learn to draw the human face to scale

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**Portraiture** 

Explore the

style of Julian

Opie

Learn about the life and

work of Henri Matisse

Create original



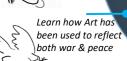
Pop Art

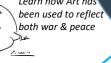


Create a graphical representation of

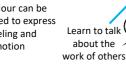


fundamentals of Cubism











Learn how to sequence a sketchbook

Explore the use of

Cityscapes Unit 1 Project 2 Learn how to Gelli

plate print

Analyse Art work to a high level expressing



influenced by others Underwater Unit 1 Project 1



Create

drawings on

different

backgrounds

Street Art Extended Project

Understand

how Art reflects

ehanges in

culture and

society

Ungerstand the link between Street Art &

Hip Hop

Develop high level

interpretations and

original work





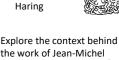
Explore the

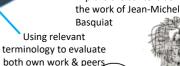
use of collage



Respond to the techniques and style of Keith Haring









Learn about the

life and work of

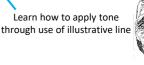














## Matisse & Colour



complimentary colours in his work





